

### Activity 1:

Imagine that you are a hunter gatherer, following herds of animals. Write a description of a day in your life.

(English)

### Activity 2:

Create a timeline highlighting the important events during the Stone Age.



### Activity 3:

Make an animation about life in the Stone Age.

You could use playdough to represent people/figures.

(Computing).

### UKS2 Homework Topic Web

#### Autumn 1 – Stone Age

Here are some ideas that will support our topic learning this term.

The expectation is to complete **at least 1 piece** of Topic Homework.

Please send in any completed activities as and when to share with the class by 19<sup>th</sup> October.



### Activity 4:

Design a piece of cave art using materials of your choice e.g. mud, clay, grass, fruits and berries.

(Art)



### Activity 7:

Using a range of natural materials, create a 3D model of a prehistoric British house. You can choose your own time period, complete more than one, or use discoveries such as Skara Brae to base your model on.

(Design and Technology)

### Activity 6:

How has the cultural influences of the Stone Age influenced your heritage?

(Personal Development).



### Activity 5:

Compare the lengths and heights of different prehistorical animals.

(Maths)

### How to help further

Map out a prehistoric settlement on a grid using co-ordinated or make a model using scale.

Research and explain the different between the four different types of humans in the Stone Age.

Why is period in history known as the Stone Age?